



Co-funded by the  
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## NEWSLETTER 1 19 -23 SEPTEMBER, 2022

### what is our our project about?

According to OECD (2019) data, 6 out of every 10 adult workers do not have the necessary information and communication technology competences. Developments in the World of technology are also affecting the demand for skills in the OECD .As technology continues to transform a wide variety of businesses ;employees need to improve their existing skill or acquire new skills to adapt to the rapidly changing labour market Because new professions often require complex problem-solving skills, high-level technical skills such as programming, or a wider range of social skills such as management, teaching and service skills. Based on this fact ,as educational institutions we are aware that we have some responsibilities to raise students according to the needs of the changing world. By this project ,we would like to prepare our students to the future labour market by helping them to acquire some digital competences such as web design ,coding, virtual reality ,artificial intelligence ,social media product marketing that ease their access to the labor market The project includes 3 learning-teaching and educational mobility in total, and each learning-teaching activity will be accompanied by 4 students and 2 teachers. These physical activities will be followed by an online meeting that will take place in the last month of the project and will last for 3 days. Throughout the project, our students will create digital games and content by using coding method and other web.2 tools, and they will gain gains in digital skills. An e-twinning project will also be started within the scope of project dissemination efforts.

**we would like to  
inform you about  
our project activity  
process through  
the newsletters**

### who are we ?



#### Applicant Organization

Agifodent ,Granada ,Spain



#### Partner Organizations

Pazar Şehit Murat Naiboğlu Sivil Havacılık  
MTAL, Rize ,Türkiye



Colegiul de Arta "Ciprian  
Porumbescu" Suceava



Adapazarı Hacı Zehra Akkoç  
Kız Anadolu Lisesi

facebook

:<https://www.facebook.com/groups/5481957401885760>

website :[www.erasmusdigitally.eu](http://www.erasmusdigitally.eu)

INSTAGRAM :<https://www.instagram.com/p/CjLLHWLPO8v/?igshid=MDJmNzVkMjY>

## What are our results?

### OUR SPECIFIC OBJECTIVES

Enhancing the students' communication, teamwork, collaboration, problem solving, adaptability, critical thinking, creativity, innovation and entrepreneurship skills • Increasing their motivation and confidence at school • Improving their communication skills in their mother tongue and foreign languages • Ensuring their use of the internet safely • Promoting their active participation in the democratic life, their active citizenship, and social inclusion • Making the students familiar with concepts such as open learning, blended learning and flipped classroom • Enabling both students and teachers to create e-materials such as presentations, videos, quizzes, etc to support the organisational development in the field of ICT, promote universal access to education. • Equipping the students with the skills of web design, coding, STEM, virtual reality, artificial intelligence, social media product marketing that ease their access to the labor market • Promoting the teachers' acquisition of skills in creating and implementing e-learning platforms, incorporate digital technologies into educational lessons with regards to interdisciplinary approach • Overcoming skills mismatch in the labor market

Our concrete project results : • Digital games, e materials for the lessons • Web design of the project • Facebook, Instagram and Twitter accounts of the project • Project Newsletters • A video of all project activities • An e-book covering all the project work

## our project poster



## THE FIRST DAY ACTIVITIES



on the first day of the learning teaching and training activities the host institution ,Juan xxiii-Cartuja encountered the partner schools raising Turkish and Romanian flags.This gesture moved and honoured the participants.After the reception at the school yard ,the guest participants entered the school building.And then the programme started with the school principal's speech.The Spanish students welcomed the visitors with Spanish dance ,flamenco .Later on they invited all the participants to dance for icebreaking.The attendant students danced accompanied by the trendy songs and music all together.Students from partner schools have presented their school,region ,city and school activities with multimedia presentations.After lunch break the responsible host students made a presentation on CYBERSECURITY AND PHISHING.Upon completion of the presentation they asked the participatory students some questions to differ a fake web site from real one and they got their responds.Finally ,students paired and played a game called GYMKHANA in the Cranada streets .By using clues they explored the historic places of the city.



## The second day activities

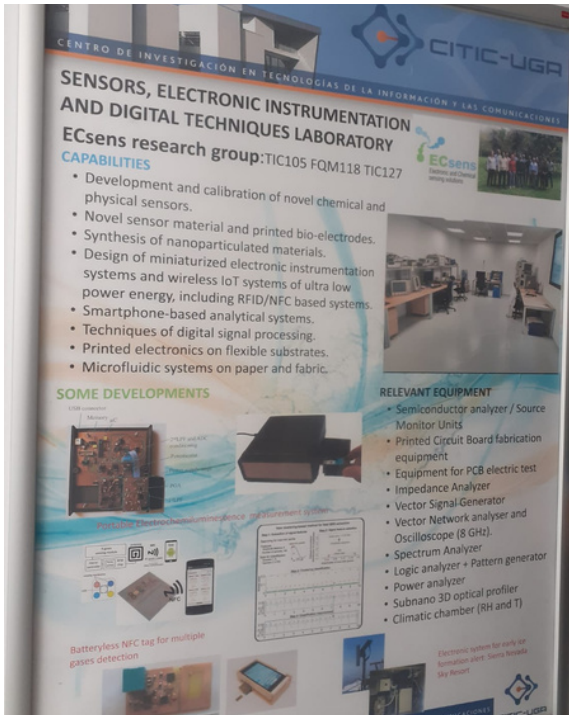
there was a visit to Granada Science Park on the agenda on the second day.The visit started at 9 a.m in the morning and continued until 7 p.m in the evening.All day long the guests and host students had an opportunity to explore different sections of Science Park.Students also took part a workshop on coding with lego.They loaded the robots with tasks via chips and moved the robots forward and backward.After this workshop they spent time in different sections of the Park.





## The Third Day Activities

on this day the participating students had a walk with Robot MAQQUEEN.They excuted an activity with the host students through Ardinoset robotic coding.This activity was followed by the visit to Council of the Research Centre for the Information and Communication technologies of Granada University and all the students observed some lessons .In the afternoon guest teachers from Romania and Turkey had an opportunity to make observation in the classes of the school and had a chat with the students of the Spanish school.In addition to this ,they paid a visit to school canteen to see what rules are applied in terms of students'health.Biology and Chemistry teachers of host school showed the guest teachers around the labs and exchanged knowledge on what they do in these lessons.



## The fourth day activities

On the 4 th day morning ,both the host and partner participants met at a Centro Comercial Neptuna and took a bus to get to Alhambra Palace,which is cultural heritage of Spain.The eighth-century-old site was named for the reddish walls and towers that surrounded the citadel: al-qal'a al-hamra in Arabic means red fort or castle. It's the only surviving palatine city (a royal territorial center) of the Islamic Golden Age and a remnant of the Nasrid Dynasty, the last Islamic kingdom in Western Europe.By the guided tour they were showed around and learnt about the history of Nasrid Palaces ,Generalife ,Alcazaba Fortress .In the afternoon the participating people were watched a Flamenco show , a form of song, dance, and instrumental (mostly guitar) music commonly associated with the Andalusian Roma (Gypsies) of southern Spain.So they had a chance of getting to know the traditional music culture .



## The last day activities



As for the last day of the meeting, first of all all the participatory people met at Juan xxiii-Cartujas school's hall and had breakfast with the most popular food ,churros .After breakfast ,host students gave the participants a presentation regarding Educational Marketing on Social Media.The presentation was accompanied by some questions and responds by the audience .Later on ,the teams of each partner organization worked on a video presentation summary of activities.In that activity they also expressed their feelings experienced in each day.Finally the meeting was finalised with delivery of certificates and a conduct of evaluation survey.At night all the participatory people attended a farewell party and ate dinner together.



MORE PHOTOS FROM THE MOBILITY

